

How will I communicate the positive and negative influences of people on places in Europe and North America?

Health: Achievement

Students explore personal achievement including work confidence, growth mindset, persistence, organisation and teamwork. **PE: Specialist** ALL CODES FOOTBALL: TOUCH FOOTBALL Students will develop and perform the specialised movement skills of passing kicking and catching in 'All codes' football game situations.

PARTICIPATE How will I be an active participant using persistence, organisation and teamwork in learning activities?

Year 5 Team

Lyn Gordon, Sarah Barker Gaye McKee, Luke Vearing Debbie Lawrence, Kay Crighton (STaRs), Megan James (ST:LaN), Julie Henderson (HODC) and Kristy Walton (DP)

HASS V9 OUR INFLUENCE ON THE

ENVIRONMENT Students identify positive

and negative influences of people on places in other countries including countries in Asia, Europe and North America.

Maths

UNIT 1

Students make connections between factors and multiples, represent, compare and add simple fractions, describe outcomes and organise numerical and categorical data.

V9 Australian Curriculum Information for Parents and Carers

CREATE

What language features will I use in my fantasy short story to create a good and an evil character?

English V9

IMAGINATIVE NARRATIVE

Students analyse the development of a main character and create a short fantasy story, depicting contrasting characters in relation to setting and plot.

Talara Primary College

Year 5 Term 1 2024

Languages **ITALIAN: SCAMBIAMO** CASE.

Students consider the similarities and differences between housing in Australia and Italy.

THINK How can I check the reasonableness of my multiplication strategies?

Productive Partnerships

Week 4: Big Bang Science Incursion Week 10: Open Afternoon

How do reflection angles and refraction affect our perception of an object's

Students investigate the properties of light and the formation of shadows. They investigate reflection angles, how refraction affects our perceptions of an object's ocation and how filters absorb light.

Science V9

SHINING LIGHT

ROBOTICS SUMO CHALLENGE

build a robot body, to compete in a Sumo Challenge arena.

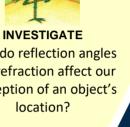
Technologies

DESIGN FOR NATURE Students design a product to meet an identified need or opportunity for wildlife in their local area.

4Cs

Care for yourself Care for others Care for your learning Care for your school

REFLECT What changes could I make to improve my product, using the design process?



Technologies Specialist

Students code a robot and design and



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